

City of Baltimore

City Council City Hall, Room 408 100 North Holliday Street Baltimore, Maryland 21202

Legislation Details

File #: 22-0319 Version: 0 Name: Supplementary General Fund Operating

Appropriation - Department of Transportation -

\$2,575,000

Type: Ordinance Status: Enacted

File created: 12/5/2022 In control: Baltimore City Council

On agenda: Final action: 4/6/2023
Enactment date: Enactment #: 23-216

Title: Supplementary General Fund Operating Appropriation - Department of Transportation - \$2,575,000

For the purpose of providing a Supplementary General Fund Operating Appropriation in the amount of \$2,575,000.00 to the Department of Transportation - Service 697 (Traffic Safety), to provide funding

for Fiscal Year 2022 expenses; and providing for a special effective date.

Sponsors: City Council President (Administration)

Indexes: Department of Transportation, General Fund, Operating Appropriation, Supplementary

Code sections:

Attachments: 1. BOE Approval Letter - FY22 Year End AAO Supplemental - DOT, 2. 22-0319 Law, 3. XX Final

Synopsis 22-304 thru 22-0319 and 23-0328, 4. 22-0319~1st Reader(02), 5. Finance Fiscal 2022 Closeout, 6. Finance Fiscal 2023 Capital Appropriations, 7. DOT 22-0319, 8. XX Final Hearing Notes

0319, 9. 22-0319~3rd Reader, 10. Signed Bill # 22-0319, 11. Completed Ordinance 22-0319

Date	Ver.	Action By	Action	Result
5/1/2023	0	Mayor	Signed by Mayor	
3/13/2023	0	Baltimore City Council	Approved and Sent to the Mayor	
2/27/2023	0	Baltimore City Council	3rd Reader, for final passage	
2/27/2023	0	Ways and Means	Recommended Favorably	
2/21/2023	0	Ways and Means	Recommended Favorably	Pass
2/6/2023	0	Ways and Means	Scheduled for a Public Hearing	
12/8/2022	0	Baltimore City Council	Refer to Dept. of Finance	
12/8/2022	0	Baltimore City Council	Refer to Board of Estimates	
12/8/2022	0	Baltimore City Council	Refer to City Solicitor	
12/8/2022	0	Baltimore City Council	Refer to Dept. of Transportation	
12/5/2022	0	Baltimore City Council	Assigned	
12/5/2022	0	Baltimore City Council	Introduced	