



BALTIMORE HOUSING

STEPHANIE RAWLINGS-BLAKE
Mayor

PAUL T. GRAZIANO
Executive Director, HABCD
Commissioner, HCD

MEMORANDUM

To: The Honorable President and Members of the Baltimore City Council
c/o Karen Randle, *Executive Secretary*

From: Paul T. Graziano, *Commissioner*

Date: April 30, 2010

Re: **City Council Bill 10-0449 - Urban Renewal - Druid Heights - Amendment** _

The Department of Housing and Community Development has reviewed City Council Bill 10-0449, which was introduced for the purpose of amending the Urban Renewal Plan for Druid Heights to allow the unenclosed display of certain merchandise in a certain land use classification in the Druid Heights Urban Renewal Area and waiving certain content and procedural requirements.

City Council Bills #10-0442, 0443, and 10-0449 are companion bills and would permit the outdoor display of merchandise in front of shops in the B-1 and B-2 zoning districts and to the extent expressly authorized in the applicable Urban Renewal Plan such as Druid Heights, Upton, and the Penn North Transit Station areas. The request for this authorization to display items on sidewalk tables comes from the community and merchants in these areas. Merchants would still be required to obtain a minor privilege permit before displaying items and the displays would be limited to the hours of 7 P.M. to 7 A.M. and may not block pedestrian access on the sidewalk. The proposed bills would continue to prohibit specific categories of businesses from these displays including, but not limited to, liquor stores, check cashing agencies, second-hand merchandise stores, and food carry out businesses.

The Department of Housing and Community Development has no objection to the adoption of City Council Bill 10-0449 and concurs with amendments as proposed by the Departments of Public Works and Planning.

PTG:pmd

cc: Ms. Angela Gibson, *Mayor's Office of Government Relations*
Ms. Diane Hutchins, *Mayor's Office of Government Relations*
Mr. Andrew Frank, *First Deputy Mayor*

No obj. / A

