City of Baltimore

City Council City Hall, Room 408 100 North Holliday Street Baltimore, Maryland 21202

Meeting Minutes - Final

Public Safety and Government Operations

Wednesday, November 29, 2023

1:00 PM/virtual/Du Burns Chambers, 4th Floor, City Hall, Phone: +1-408-418-9388, Access Code: 2334 856 9604, Password: Public, Link: https://bmore.webex.com/bmore/j.php? MTID=m16649d9cc67d6d1b145f36940609681c

22-0139R

CALL TO ORDER

INTRODUCTIONS

ATTENDANCE

Present 5 - Mark Conway, Kristerfer Burnett, Antonio Glover, Phylicia Porter, and Odette Ramos

Absent 2 - Zeke Cohen, and Eric T. Costello

ITEMS SCHEDULED FOR PUBLIC HEARING

22-0139R **Investigative Hearing - Human Trafficking Investigations and Prosecutions** For the purpose of inviting representatives from the Baltimore City Office of the State's Attorney, the Baltimore Police Department, the Baltimore City Fire Department, the Baltimore City Public School System Police, the Baltimore City Sheriff's Office, the Federal Bureau of Investigation, Homeland Security Investigations, the Maryland State Police, the Maryland United States Attorney's Office, the Maryland Department of Social Services, the Maryland Department of Juvenile Services, The Hope Center (formerly known as Baltimore Child Abuse Center), BlueDOT, and other collaborators from the Baltimore Human Trafficking Collaborative who provide identified victims of human trafficking with emergency interventions and supportive services, to brief the City Council on the scope of the human trafficking problem in Baltimore City, current efforts to investigate and prosecute perpetrators of human trafficking, further strategies that could be implemented to bring these individuals to justice, and resources that are needed to assist survivors of human trafficking.

<u>Sponsors:</u> Kristerfer Burnett, Sharon Green Middleton, James Torrence, Ryan Dorsey, Antonio Glover, Odette Ramos, Phylicia Porter, Zeke Cohen, Mark Conway, Robert Stokes, Sr.

Hearing was Recessed

ADJOURNMENT

THIS MEETING IS OPEN TO THE PUBLIC