Б	NAME & TITLE	Steve Sharkey, Director	CITY of	
R O	AGENCY NAME & ADDRESS	Department of Transportation (DOT) 417 E Fayette Street, Room 527	BALTIMORE	TOTAL STREET
M	SUBJECT	City Council Bill 22-0214	MEMO	

DATE: 9/19/22

TO: Mayor Brandon M. Scott

TO: Economic & Community Development Committee

FROM: Department of Transportation

POSITION: Support

RE: Council Bill – 22-0214

INTRODUCTION – Franchise - Underground Snow Melt System

<u>PURPOSE/PLANS</u> – For the purpose of granting a franchise to the Johns Hopkins Hospital to construct, use, and maintain an underground snow melt system, subject to certain terms, conditions, and reservations; and providing for a special effective date.

<u>COMMENTS</u> – Council Bill 22-0214 looks to execute a Franchise Agreement between Johns Hopkins Hospital and the City of Baltimore. The Franchise Agreement would allow Johns Hopkins Hospital to install a subsurface snow melt system on a portion of the 1700 block of East Monument Street, located within the heart of their East Baltimore medical campus. The subsurface snow melt system is being built in unison with a new hospital tower expansion that is currently under construction. The underground snow melt system will remove the need to utilize conventional rock salt during winter weather events on the corridor. Furthermore, the length of the proposed Franchise Agreement is scheduled to be 25 years and would require Johns Hopkins Hospital to pay an annual franchise charge to be determined by the Board of Estimates. The legislation provides the Mayor of Baltimore the authority to revoke the Franchise Agreement to ensure and maintain public interest, welfare, safety, or convenience.

<u>AGENCY/DEPARTMENT POSITION</u> – Baltimore City DOT foresees no operational or fiscal impact resulting from the legislation and **supports** the advancement of Council Bill 22-0214.

If you have any questions, please do not hesitate to contact Liam Davis at Liam.Davis@baltimorecity.gov or at 410-545-3207.

Sincerely,

Steve Sharkey Director