П О П	NAME & TITLE	CHRIS RYER, DIRECTOR	CITY of	
		DEPARTMENT OF PLANNING 8 TH FLOOR, 417 EAST FAYETTE STREET	BALTIMORE	CITY O
	SUBJECT	CITY COUNCIL BILL #20-0630/ BUILDING, FIRE, AND RELATED CODES – ADOPTION OF INTERNATIONAL GREEN CONSTRUCTION CODE (2018)	IVI E IVI O	1797

The Honorable President and
Members of the City Council
City Hall, Room 400
100 North Holliday Street

The Department of Planning is in receipt of City Council Bill #20-0630, which is for the purpose of amending the Building, Fire, and Related Code Article to repeal the International Green Construction Code (2012 Edition) and substitute, subject to local additions, deletions, amendments and modifications, the International Green Construction Code (2018 Edition); and providing for the effective date, construction, and application of the new Green Construction Code.

DATE:

October 22, 2020

The Department of Planning recommends approval of City Council Bill #20-0630, in order to continue to reduce the environmental impacts of the regulated buildings. The adoption of the 2018 edition of the International Green Construction Code would support the below goals in the 2019 Sustainability Plan:

- Energy Chapter, Goal # 3. Support and deploy innovative technologies and programs to reduce energy use in buildings and transportation.
- Buildings Chapter, Goal #4: Create and adopt programs and codes for promoting occupant health and comfort, as well as efficiency.

If you have any questions, please contact Mr. Eric Tiso, Division Chief, Land Use and Urban Design Division at 410-396-8358.

CR/ewt

cc: Mr. Nicholas Blendy, Mayor's Office

Mr. Matthew Stegman, Mayor's Office

Ms. Nina Themelis, Mayor's Office

The Honorable Edward Reisinger, Council Rep. to Planning Commission

Mr. Colin Tarbert, BDC

Ms. Livhu Ndou, BMZA

Mr. Geoffrey Veale, Zoning Administration

Ms. Stephanie Murdock, DHCD

Ms. Elena DiPietro, Law Dept.

Mr. Francis Burnszynski, PABC

Mr. Liam Davis, DOT

Ms. Natawna Austin, Council Services

Mr. Dominic McAlily, Council Services