



## Legislation Details

**File #:** 24-0485      **Version:** 0      **Name:** Tenant Opportunity to Purchase - Corrective Bill  
**Type:** Ordinance      **Status:** Enacted  
**File created:** 1/22/2024      **In control:** Baltimore City Council  
**On agenda:**      **Final action:** 4/24/2024  
**Enactment date:**      **Enactment #:** 24-336

**Title:** Tenant Opportunity to Purchase - Corrective Bill  
 For the purpose of clarifying a definition under Article 13, Subtitle 6 “Opportunity to Purchase”; and providing for a special effective date.

**Sponsors:** Odette Ramos

**Indexes:** Corrective Bill, Opportunity, Purchasing, Tenant

**Code sections:**

**Attachments:** 1. 24-0485~1st Reader, 2. Law 24-0485, 3. Finance 24-0485, 4. DHCD 24-0485, 5. HABC 24-0485, 6. cc24-0485(1)~1st (Ramos), 7. 24-0485 TOPA correction, Ramos Testimony, 8. ECD 24-0485 Voting Record, 9. 24-0485 Hearing Packet, 10. ECD Hearing Notes 24-0485 TOPA 2-27-24, 11. cc24-0485(1)~1st (WM), 12. 24-0485~3rd Reader, 13. 24-0485 Signed, 14. Completed Ordinance 24-0485 24-336

Date	Ver.	Action By	Action	Result
5/1/2024	0	Mayor	Signed by Mayor	
3/18/2024	0	Baltimore City Council	Approved and Sent to the Mayor	
3/4/2024	0	Baltimore City Council	3rd Reader, for final passage	
3/4/2024	0	Economic and Community Development	Recommended Favorably with Amendment	
2/27/2024	0	Economic and Community Development	Recommended Favorably with Amendment	Pass
2/26/2024	0	Economic and Community Development	Scheduled for a Public Hearing	
2/12/2024	0	Economic and Community Development	Scheduled for a Public Hearing	
1/29/2024	0	Economic and Community Development	Scheduled for a Public Hearing	
1/25/2024	0	Baltimore City Council	Refer to Dept. of Housing and Community Development	
1/25/2024	0	Baltimore City Council	Refer to Housing Authority of Baltimore City	
1/25/2024	0	Baltimore City Council	Refer to Dept. of Finance	
1/25/2024	0	Baltimore City Council	Refer to City Solicitor	
1/22/2024	0	Baltimore City Council	Assigned	
1/22/2024	0	Baltimore City Council	Introduced	