



Legislation Details

File #:	17-0096	Version:	0	Name:	Zoning - After-Hours Establishments; Lounges
Type:	Ordinance	Status:		Status:	Enacted
File created:	7/17/2017	In control:		In control:	City Council
On agenda:		Final action:		Final action:	8/23/2017
Enactment date:		Enactment #:		Enactment #:	17-056
Title:	Zoning - After-Hours Establishments; Lounges For the purpose of allowing certain after-hours establishments and certain lounges only in certain commercial and industrial zoning districts; defining certain terms; imposing certain standards; providing for a special effective date; and generally relating to the zoning and development laws of Baltimore City.				
Sponsors:	City Council President (Administration)				
Indexes:	After-hours, Establishment, Lounges, Zoning				
Code sections:					
Attachments:	1. 17-0096~1st Reader, 2. BMZA 17-0096, 3. HCD 17-0096, 4. Planning 17-0096, 5. Law 17-0096, 6. BDC 17-0096, 7. DOT 17-0096, 8. 17-0096~3rd Reader, 9. Completed Legislative File 17-0096, 10. Completed Legislative File 17-0096				

Date	Ver.	Action By	Action	Result
9/11/2017	0	Mayor	Signed by Mayor	
8/14/2017	0	City Council	Advanced to 3rd Reader on same day	
8/14/2017	0	City Council	Approved and Sent to the Mayor	
8/14/2017	0	Land Use and Transportation Committee	Recommended Favorably with Amendment	
8/9/2017	0	Land Use and Transportation Committee	Recommended Favorably with Amendment	Pass
7/24/2017	0	Land Use and Transportation Committee	Advertising	
7/20/2017	0	The City Council	Refer to Dept. of Housing and Community Development	
7/20/2017	0	The City Council	Refer to Baltimore Development Corporation	
7/20/2017	0	The City Council	Refer to Dept. of Transportation	
7/20/2017	0	The City Council	Refer to City Solicitor	
7/20/2017	0	The City Council	Refer to Board of Municipal and Zoning Appeals	
7/20/2017	0	The City Council	Refer to Planning Commission	
7/17/2017	0	City Council	Assigned	
7/17/2017	0	City Council	Introduced	
7/17/2017	0	Land Use and Transportation Committee	Scheduled for a Public Hearing	