



Legislation Details

**File #:** 18-0297      **Version:** 0      **Name:** Prevailing Wages - Tax Increment Financing Projects

**Type:** Ordinance      **Status:** Enacted

**File created:** 10/15/2018      **In control:** Mayor

**On agenda:**      **Final action:** 3/11/2019

**Enactment date:**      **Enactment #:** 19-226

**Title:** Prevailing Wages - Tax Increment Financing Projects  
For the purpose of extending the existing prevailing wage requirement to projects receiving funds from tax increment financing in excess of a certain amount; and clarifying and conforming related provisions.

**Sponsors:** Bill Henry, Leon F. Pinkett, III, John Bullock, President Young, Sharon Green Middleton, Brandon M. Scott, Ryan Dorsey, Kristerfer Burnett, Zeke Cohen, Robert Stokes, Sr., Shannon Sneed, Mary Pat Clarke, Edward Reisinger, Eric T. Costello, Isaac "Yitzzy" Schleifer

**Indexes:** Prevailing Wage, Project, Tax Increment Financing (TIF)

**Code sections:**

**Attachments:** 1. 18-0297~1st Reader, 2. Law 18-0297, 3. HCD 18-0297, 4. Finance 18-0297, 5. BDC 18-0297, 6. 2nd Reader Amendments 18-0297, 7. 18-0297~3rd Reader, 8. Completed File\_18-0297

Date	Ver.	Action By	Action	Result
3/11/2019	0	City Council	Enacted, pursuant to Baltimore City Charter, Art. IV, Sec. 5(c)	
2/4/2019	0	City Council	Approved and Sent to the Mayor	
1/28/2019	0	City Council	3rd Reader, for final passage	
1/28/2019	0	Taxation, Finance and Economic Development Committee	Recommended Favorably with Amendment	
1/17/2019	0	Taxation, Finance and Economic Development Committee	Recommended Favorably with Amendment	Pass
11/19/2018	0	Taxation, Finance and Economic Development Committee	Scheduled for a Public Hearing	
10/18/2018	0	The City Council	Refer to Baltimore Development Corporation	
10/18/2018	0	The City Council	Refer to Dept. of Housing and Community Development	
10/18/2018	0	The City Council	Refer to Dept. of Finance	
10/18/2018	0	The City Council	Refer to City Solicitor	
10/15/2018	0	City Council	Assigned	
10/15/2018	0	City Council	Introduced	